Amendments to the Claims:

This listing of claims will replace all prior versions and listings of claims in the application:

Claim 1. (currently amended) A method of repelling an animal from an area comprising:

- a) sensing the presence of an animal in an area using a motion detector; and
- b) triggering the detected animal's senses <u>in a first predetermined sequence</u> of <u>sight</u>, <u>sound</u>, touch, <u>sound</u>, sight, smell, and taste <u>in a predetermined sequence</u> to repel the animal from the area and deter reentry of the animal into the area;
 - c) continuously monitoring the area using said motion detector; and
- d) repeating said triggering step in a second sequence different from said first predetermined sequence when said motion detector is activated within a predetermined period of time from the initial detection of an animal.
- Claim 2. (original) The method of claim 1, wherein the animal's sense of touch is triggered by directing a water and/or air spray at the animal.
- Claim 3. (currently amended) The method of claim 1, <u>further comprising flashing a strobe</u> wherein the animal's sense of sight is triggered by shining a light in a direction of the animal to trigger the sense of sight in the animal.
- Claim 4. (original) The method of claim 1, wherein the animal's sense of taste is triggered by spraying foliage in or near the area with a foul-tasting substance.
- Claim 5. (original) The method of claim 1, wherein the animal's sense of hearing is triggered by emitting sound in a direction of detection of the animal.
- Claim 6. (original) The method of claim 1, wherein the animal's sense of smell is triggered by emitting a scent in a direction of detection of the animal.

Claim 7. (cancelled)

Claim 8. (currently amended) The method of claim 1 [[7]], wherein further detections of an animal within the predetermined period of time initial further sequences of triggering steps, each sequence different in order from a previous sequence.

Claim 9. (original) The method of claim 1, wherein the animal's sense of touch is triggered by directing a water and/or air spray at the animal, the animal's sense of sight is triggered by shining a light in a direction of detection of the animal, the animal's sense of taste is triggered by spraying foliage in or near the area with a foul-tasting substance, the animal's sense of hearing is triggered by emitting sound in a direction of detection of the animal, and the animal's sense of smell is triggered by emitting a scent in a direction of detection of the animal.

Claim 10. (original) The method of claim 9, wherein the foul-tasting substance is a deer-hating substance, and the scent is a scent of an animal that is predatory to deer.

Claims 11-17. (cancelled)

Claim 18. (currently amended) A method of repelling an animal from a location comprising:

- a) securely positioning a housing at the location for repelling the animal;
- b) monitoring a predetermined area around the location <u>using a motion detector</u> <u>connected to a controller, said motion detector transmitting a first signal to said controller corresponding to the presence of the animal in the area for repelling the animal to determine the presence of an animal in the area; and</u>
- c) alerting senses of sight, sound, touch, smell, and taste of the animal in a predetermined sequence to repel the animal from the area;
 - d) continuously monitoring the area with said motion detector;
- e) generating another signal by said motion detector corresponding to the presence of an animal in the area;
- f) monitoring the time between signals generated by said motion detector with said controller; and

g) cycling through the alerting of the senses of sight, sound, touch, smell, and taste of the animal with said controller in various predetermined sequences according to the time between signals generated by said motion detector.

Claim 19. (previously presented) The method as described in claim 18, wherein step a) further comprises:

inserting a stake shaped end of said housing into a ground surface.

Claim 20. (cancelled)

Claim 21. (currently amended) The method as described in claim <u>18</u> [[20]], wherein step c) further comprises:

transmitting a signal from said controller to a sprayer to generate a physical force from said sprayer for a predetermined period of time to trigger the animal's sense of touch.

Claim 22. (previously presented) The method as described in claim 21, further comprising:

actuating an oscillating arm of said sprayer to generate said physical force in the predetermined area.

Claim 23. (currently amended) The method as described in claim <u>18</u> [[20]], wherein step c) further comprises:

transmitting a signal from said controller to a light source to activate said light source for a predetermined period of time to trigger the animal's sense of sight.

Claim 24. (currently amended) The method as described in claim <u>18</u> [[20]], wherein step c) further comprises:

transmitting a signal from said controller to a scent sprayer to activate said scent sprayer for a predetermined period of time to trigger the animal's sense of sight.

Claim 25. (currently amended) The method as described in claim <u>18</u> [[20]], wherein step c) further comprises:

transmitting a signal from said controller to a sound generating device having a speaker to activate said sound generating device for a predetermined period of time to trigger the animal's sense of hearing.

Claim 26. (currently amended) The method as described in claim 18 [[20]], wherein step c) further comprises:

transmitting a signal from said controller to a plurality of sprayer heads pointed to surrounding foliage, said sprayer heads dispersing foul tasting liquid on to the foliage to trigger the animal's sense of taste.

Claim 27. (cancelled)